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<?xml version="1.0" encoding="UTF-8"?>
<enderio:recipes xmlns:enderio="http://enderio.com/recipes" xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance" xsi:schemaLocation="http://enderio.com/recipes recipes.xsd ">
```

```
<!--
```

These are the built-in recipes. You cannot change this file, it is a reference for you only and will be generated every time the game starts.

To make changes to the recipes, copy the recipes you want to change to a file in the 'user' folder. To disable a recipe, add an attribute "disabled" and set it to true, e.g.: <recipe name="Gear" disabled="true" />

You can also disable all built-in recipes with the setting "loadCoreRecipes" in the Ender IO config file, so that only your files in the 'user' folder will be loaded. Please be advised that a number of recipes are absolutely needed, so you will have to copy those over into a 'user' file for the game to load.

Item specifications can reference an alias, an ore dictionary name, a block or an item. You can force the type by prefixing the value with "oredict:", "block:" or "item:". Recipes that have items that cannot be found in-game are either skipped or an error, depending on their "required" attribute.

More information on the syntax can be found in the recipes.xsd file. An XML editor will display that as tooltips when editing this file.

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```
<!-- These recipes previously were generated in code -->
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```
<recipe name="Auto: electrical_steel 9 ingots to 1 block" required="true">
  <crafting>
    <shapeless>
      <item name="oredict:ingotElectricalSteel"/>
      <item name="oredict:ingotElectricalSteel"/>
    </shapeless>
    <output name="enderio:block_alloy:0" amount="1" />
  </crafting>
</recipe>

<recipe name="Auto: electrical_steel 1 block to 9 ingots" required="true">
  <crafting>
    <shapeless>
      <item name="oredict:blockElectricalSteel"/>
    </shapeless>
    <output name="enderio:item_alloy_ingot:0" amount="9" />
  </crafting>
</recipe>

<recipe name="Auto: electrical_steel 9 nuggets to 1 ingot" required="true">
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    <shapeless>
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      <item name="oredict:nuggetElectricalSteel"/>
      <item name="oredict:nuggetElectricalSteel"/>
      <item name="oredict:nuggetElectricalSteel"/>
      <item name="oredict:nuggetElectricalSteel"/>
      <item name="oredict:nuggetElectricalSteel"/>
      <item name="oredict:nuggetElectricalSteel"/>
    </shapeless>
  </crafting>
</recipe>
```

```
<item name="oredict:nuggetElectricalSteel"/>
<item name="oredict:nuggetElectricalSteel"/>
</shapeless>
<output name="enderio:item_alloy_ingot:0" amount="1" />
</crafting>
</recipe>

<recipe name="Auto: electrical_steel 1 ingot to 9 nuggets" required="true">
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</recipe>

<recipe name="Auto: energetic_alloy 9 ingots to 1 block" required="true">
<crafting>
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</recipe>

<recipe name="Auto: energetic_alloy 1 block to 9 ingots" required="true">
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</recipe>

<recipe name="Auto: energetic_alloy 9 nuggets to 1 ingot" required="true">
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</recipe>

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</shapeless>
<output name="enderio:item_alloy_nugget:1" amount="9" />
</crafting>
</recipe>
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<recipe name="Auto: vibrant_alloy 9 ingots to 1 block" required="true">
<crafting>
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<item name="oredict:ingotVibrantAlloy"/>
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<item name="oredict:blockVibrantAlloy"/>
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<output name="enderio:item_alloy_ingot:2" amount="9" />
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</recipe>

<recipe name="Auto: vibrant_alloy 9 nuggets to 1 ingot" required="true">
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</shapeless>
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</recipe>

<recipe name="Auto: vibrant_alloy 1 ingot to 9 nuggets" required="true">
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<recipe name="Auto: redstone_alloy 9 ingots to 1 block" required="true">
<crafting>
<shapeless>
<item name="oredict:ingotRedstoneAlloy"/>
</shapeless>
<output name="enderio:block_alloy:3" amount="1" />
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<recipe name="Auto: redstone_alloy 1 block to 9 ingots" required="true">
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</crafting>
</recipe>

<recipe name="Auto: conductive_iron 9 ingots to 1 block" required="true">
<crafting>
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<output name="enderio:block_alloy:4" amount="1" />
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</recipe>

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</recipe>

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<item name="oredict:nuggetConductiveIron"/>
<item name="oredict:nuggetConductiveIron"/>
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<item name="oredict:nuggetConductiveIron"/>
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<item name="oredict:nuggetConductiveIron"/>
<item name="oredict:nuggetConductiveIron"/>
</shapeless>
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</recipe>

<recipe name="Auto: conductive_iron 1 ingot to 9 nuggets" required="true">
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</shapeless>
<output name="enderio:item_alloy_nugget:4" amount="9" />
</crafting>
</recipe>

<recipe name="Auto: pulsating_iron 9 ingots to 1 block" required="true">
<crafting>
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</recipe>

<recipe name="Auto: pulsating_iron 1 block to 9 ingots" required="true">
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</shapeless>
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<recipe name="Auto: pulsating_iron 9 nuggets to 1 ingot" required="true">
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</shapeless>
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</recipe>

<recipe name="Auto: pulsating_iron 1 ingot to 9 nuggets" required="true">
<crafting>
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<item name="enderio:item_alloy_ingot:5" />
</shapeless>

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</shapeless>
<output name="enderio:block_alloy:7" amount="1" />
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</recipe>

<recipe name="Auto: soularium 1 block to 9 ingots" required="true">
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<shapeless>
<item name="oredict:blockSoularium"/>
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<output name="enderio:item_alloy_ingot:7" amount="9" />
</crafting>
</recipe>

<recipe name="Auto: soularium 9 nuggets to 1 ingot" required="true">
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<item name="oredict:nuggetSoularium"/>
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<output name="enderio:item_alloy_ingot:7" amount="1" />
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<recipe name="Auto: end_steel 9 ingots to 1 block" required="true">
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<shapeless>
<item name="oredict:ingotEndSteel"/>
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<output name="enderio:block_alloy:8" amount="1" />
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<recipe name="Auto: end_steel 1 block to 9 ingots" required="true">
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<item name="oredict:blockEndSteel"/>
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<output name="enderio:item_alloy_ingot:8" amount="9" />
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<recipe name="Auto: end_steel 9 nuggets to 1 ingot" required="true">
<crafting>

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<shapeless>
    <item name="oredict:nuggetEndSteel"/>
    <item name="oredict:nuggetEndSteel"/>
</shapeless>
<output name="enderio:item_alloy_ingot:8" amount="1" />
</crafting>
</recipe>

<recipe name="Auto: end_steel 1 ingot to 9 nuggets" required="true">
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    <shapeless>
        <item name="enderio:item_alloy_ingot:8" />
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    <output name="enderio:item_alloy_nugget:8" amount="9" />
</crafting>
</recipe>

<recipe name="Auto: construction_alloy 9 ingots to 1 block" required="true">
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        <item name="oredict:ingotConstructionAlloy"/>
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</crafting>
</recipe>

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</recipe>

<recipe name="Auto: construction_alloy 9 nuggets to 1 ingot" required="true">
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        <item name="oredict:nuggetConstructionAlloy"/>
    </shapeless>
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</crafting>
</recipe>

<recipe name="Auto: construction_alloy 1 ingot to 9 nuggets" required="true">

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<crafting>
  <shapeless>
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  </shapeless>
  <output name="enderio:item_alloy_nugget:9" amount="9" />
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</recipe>

<recipe name="Auto: crude_steel 9 ingots to 1 block" required="true">
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  <shapeless>
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    <item name="oredict:ingotCrudeSteel"/>
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  <output name="enderio:block_alloy_endergy:0" amount="1" />
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<recipe name="Auto: crude_steel 9 nuggets to 1 ingot" required="true">
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    <item name="oredict:nuggetCrudeSteel"/>
  </shapeless>
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</recipe>

<recipe name="Auto: crude_steel 1 ingot to 9 nuggets" required="true">
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  </shapeless>
  <output name="enderio:item_alloy_endergy_nugget:0" amount="9" />
</crafting>
</recipe>

<recipe name="Auto: crystalline_alloy 9 ingots to 1 block" required="true">
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    <item name="oredict:ingotCrystallineAlloy"/>
    <item name="oredict:ingotCrystallineAlloy"/>
    <item name="oredict:ingotCrystallineAlloy"/>
    <item name="oredict:ingotCrystallineAlloy"/>

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<item name="oredict:ingotCrystallineAlloy"/>
<item name="oredict:ingotCrystallineAlloy"/>
<item name="oredict:ingotCrystallineAlloy"/>
<item name="oredict:ingotCrystallineAlloy"/>
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<recipe name="Auto: crystalline_alloy 1 block to 9 ingots" required="true">
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<recipe name="Auto: crystalline_alloy 9 nuggets to 1 ingot" required="true">
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<item name="oredict:nuggetCrystallineAlloy"/>
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<output name="enderio:item_alloy_endergy_ingot:1" amount="1" />
</crafting>
</recipe>

<recipe name="Auto: crystalline_alloy 1 ingot to 9 nuggets" required="true">
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<item name="enderio:item_alloy_endergy_ingot:1" />
</shapeless>
<output name="enderio:item_alloy_endergy_nugget:1" amount="9" />
</crafting>
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<recipe name="Auto: melodic_alloy 9 ingots to 1 block" required="true">
<crafting>
<shapeless>
<item name="oredict:ingotMelodicAlloy"/>
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<output name="enderio:block_alloy_endergy:2" amount="1" />
</crafting>
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<item name="oredict:blockMelodicAlloy"/>
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<output name="enderio:item_alloy_endergy_ingot:2" amount="9" />
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<recipe name="Auto: melodic_alloy 9 nuggets to 1 ingot" required="true">
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<recipe name="Auto: stellar_alloy 9 ingots to 1 block" required="true">
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<item name="oredict:ingotStellarAlloy"/>
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<item name="oredict:blockStellarAlloy"/>
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<recipe name="Auto: stellar_alloy 9 nuggets to 1 ingot" required="true">
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<item name="oredict:nuggetStellarAlloy"/>
</shapeless>
<output name="enderio:item_alloy_endergy_ingot:3" amount="1" />
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    </crafting>
</recipe>

<recipe name="Auto: stellar_alloy 1 ingot to 9 nuggets" required="true">
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    <shapeless>
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    </shapeless>
    <output name="enderio:item_alloy_endergy_nugget:3" amount="9" />
</crafting>
</recipe>

<recipe name="Auto: crystalline_pink_slime 9 ingots to 1 block" required="true">
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        <item name="oredict:ingotCrystallinePinkSlime"/>
    </shapeless>
    <output name="enderio:block_alloy_endergy:4" amount="1" />
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<recipe name="Auto: crystalline_pink_slime 1 block to 9 ingots" required="true">
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        <item name="oredict:blockCrystallinePinkSlime"/>
    </shapeless>
    <output name="enderio:item_alloy_endergy_ingot:4" amount="9" />
</crafting>
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<recipe name="Auto: crystalline_pink_slime 9 nuggets to 1 ingot" required="true">
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        <item name="oredict:nuggetCrystallinePinkSlime"/>
    </shapeless>
    <output name="enderio:item_alloy_endergy_ingot:4" amount="1" />
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</recipe>

<recipe name="Auto: crystalline_pink_slime 1 ingot to 9 nuggets" required="true">
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    </shapeless>
    <output name="enderio:item_alloy_endergy_nugget:4" amount="9" />
</crafting>
</recipe>

<recipe name="Auto: energetic_silver 9 ingots to 1 block" required="true">
<crafting>
    <shapeless>
        <item name="oredict:ingotEnergeticSilver"/>
    </shapeless>

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<item name="oredict:ingotEnergeticSilver"/>
</shapeless>
<output name="enderio:block_alloy_endergy:5" amount="1" />
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<recipe name="Auto: energetic_silver 1 block to 9 ingots" required="true">
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</shapeless>
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</crafting>
</recipe>

<recipe name="Auto: energetic_silver 9 nuggets to 1 ingot" required="true">
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</crafting>
</recipe>

<recipe name="Auto: energetic_silver 1 ingot to 9 nuggets" required="true">
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</crafting>
</recipe>

<recipe name="Auto: vivid_alloy 9 ingots to 1 block" required="true">
<crafting>
<shapeless>
<item name="oredict:ingotVividAlloy"/>
</shapeless>
<output name="enderio:block_alloy_endergy:6" amount="1" />
</crafting>
</recipe>

<recipe name="Auto: vivid_alloy 1 block to 9 ingots" required="true">
<crafting>
<shapeless>
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<item name="oredict:blockVividAlloy"/>
</shapeless>
<output name="enderio:item_alloy_endergy_ingot:6" amount="9" />
</crafting>
</recipe>

<recipe name="Auto: vivid_alloy 9 nuggets to 1 ingot" required="true">
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<item name="oredict:nuggetVividAlloy"/>
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<output name="enderio:item_alloy_endergy_ingot:6" amount="1" />
</crafting>
</recipe>

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</shapeless>
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</crafting>
</recipe>

<recipe name="Auto: Coloring fused_quartz with white" required="true">
<crafting>
<grid>
<item name="oredict:fusedQuartz"/>
<item name="oredict:fusedQuartz"/>
<item name="oredict:fusedQuartz"/>
<item name="oredict:dyeWhite"/>
<item name="oredict:fusedQuartz"/>
<item name="oredict:fusedQuartz"/>
<item name="oredict:fusedQuartz"/>
<item name="oredict:fusedQuartz"/>
<item name="oredict:fusedQuartz"/>
</grid>
<output name="enderio:block_fused_quartz:0" amount="8" />
</crafting>
</recipe>

<recipe name="Auto: Coloring fused_glass with white" required="true">
<crafting>
<grid>
<item name="oredict:fusedGlass"/>
<item name="oredict:fusedGlass"/>
<item name="oredict:fusedGlass"/>
<item name="oredict:dyeWhite"/>
<item name="oredict:fusedGlass"/>
<item name="oredict:fusedGlass"/>
<item name="oredict:fusedGlass"/>
<item name="oredict:fusedGlass"/>
<item name="oredict:fusedGlass"/>
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<output name="enderio:block_fused_glass:0" amount="8" />
</crafting>
</recipe>

<recipe name="Auto: Coloring enlightened_fused_quartz with white" required="true">
<crafting>

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<grid>
    <item name="oredict:enlightenedFusedQuartz"/>
    <item name="oredict:enlightenedFusedQuartz"/>
    <item name="oredict:enlightenedFusedQuartz"/>
    <item name="oredict:dyeWhite"/>
    <item name="oredict:enlightenedFusedQuartz"/>
    <item name="oredict:enlightenedFusedQuartz"/>
    <item name="oredict:enlightenedFusedQuartz"/>
    <item name="oredict:enlightenedFusedQuartz"/>
    <item name="oredict:enlightenedFusedQuartz"/>
</grid>
<output name="enderio:block_enlightened_fused_quartz:0" amount="8" />
</crafting>
</recipe>

<recipe name="Auto: Coloring enlightened_fused_glass with white" required="true">
<crafting>
<grid>
    <item name="oredict:enlightenedFusedGlass"/>
    <item name="oredict:enlightenedFusedGlass"/>
    <item name="oredict:enlightenedFusedGlass"/>
    <item name="oredict:dyeWhite"/>
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<recipe name="Auto: Easy Lookup for coloring not_unholy_dark_fused_quartz with
magenta" required="true">

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    <item name="enderio:block_not_unholy_dark_fused_quartz:0" />
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  </grid>
  <output name="enderio:block_not_unholy_dark_fused_quartz:2" amount="8" />
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</recipe>

<recipe name="Auto: Coloring not_unholy_dark_fused_glass with magenta" required="true">
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</recipe>
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</recipe>

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<recipe name="Auto: Coloring fused_quartz with lightBlue" required="true">
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<item name="oredict:fusedQuartz"/>
<item name="oredict:fusedQuartz"/>

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<item name="oredict:dyeLightBlue"/>
<item name="oredict:fusedQuartz"/>
<item name="oredict:fusedQuartz"/>
<item name="oredict:fusedQuartz"/>
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<recipe name="Auto: Coloring enlightened_fused_quartz with lightBlue" required="true">
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<grid>

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<recipe name="Auto: Coloring dark_fused_quartz with lightBlue" required="true">
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</recipe>
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<recipe name="Auto: Coloring holy_fused_quartz with lightBlue" required="true">
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<recipe name="Auto: Coloring holy_enlightened_fused_quartz with yellow" required="true">

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<recipe name="Auto: Coloring fused_quartz with lime" required="true">
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  <output name="enderio:block_enlightened_fused_quartz:5" amount="8" />
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</recipe>

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      <item name="oredict:enlightenedFusedGlass"/>
      <item name="oredict:enlightenedFusedGlass"/>
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<recipe name="Auto: Coloring fused_glass with pink" required="true">

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<recipe name="Auto: Coloring not_pasture_dark_fused_quartz with gray" required="true">

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      <item name="enderio:block_not_pasture_fused_glass:0" />
      <item name="oredict:dyeLightGray"/>
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    </grid>
    <output name="enderio:block_not_pasture_fused_glass:8" amount="8" />
  </crafting>
</recipe>

<recipe name="Auto: Coloring not_pasture_enlightened_fused_quartz with silver" required="true">
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      <item name="oredict:notPastureEnlightenedFusedQuartz"/>
      <item name="oredict:notPastureEnlightenedFusedQuartz"/>
      <item name="oredict:dyeLightGray"/>
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  </crafting>
</recipe>
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<recipe name="Auto: Easy Lookup for coloring not_pasture_enlightened_fused_quartz
with silver" required="true">
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</recipe>

<recipe name="Auto: Coloring not_pasture_enlightened_fused_glass with silver"
required="true">
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      <item name="oredict:notPastureEnlightenedFusedGlass"/>
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</recipe>

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    </grid>
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silver" required="true">
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      <item name="enderio:block_not_pasture_dark_fused_glass:0" />
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</recipe>

<recipe name="Auto: Coloring fused_quartz with cyan" required="true">
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      <item name="oredict:fusedQuartz" />
      <item name="oredict:dyeCyan" />
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<item name="oredict:holyFusedQuartz"/>

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<item name="oredict:HolyFusedQuartz"/>
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<recipe name="Auto: Coloring holy_enlightened_fused_quartz with cyan" required="true">
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      <item name="oredict:dyeCyan"/>
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</recipe>

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      <item name="oredict:notPastureDarkFusedGlass"/>
      <item name="oredict:notPastureDarkFusedGlass"/>
      <item name="oredict:dyeBlue"/>
      <item name="oredict:notPastureDarkFusedGlass"/>
      <item name="oredict:notPastureDarkFusedGlass"/>
      <item name="oredict:notPastureDarkFusedGlass"/>
      <item name="oredict:notPastureDarkFusedGlass"/>
      <item name="oredict:notPastureDarkFusedGlass"/>
    </grid>
    <output name="enderio:block_not_pasture_dark_fused_glass:11" amount="8" />
  </crafting>
</recipe>
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    </crafting>
</recipe>

<recipe name="Auto: Easy Lookup for coloring not_pasture_dark_fused_glass with blue" required="true">
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<item name="oredict:dyeBlue"/>
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</grid>
<output name="enderio:block_not_pasture_dark_fused_glass:11" amount="8" />
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</recipe>

<recipe name="Auto: Coloring fused_quartz with brown" required="true">
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<item name="oredict:fusedQuartz"/>
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<recipe name="Auto: Easy Lookup for coloring fused_quartz with brown" required="true">
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<item name="enderio:block_fused_glass:0" />
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<recipe name="Auto: Coloring enlightened_fused_quartz with brown" required="true">
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<item name="oredict:enlightenedFusedQuartz"/>
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<recipe name="Auto: Coloring holy_dark_fused_glass with brown" required="true">

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</recipe>
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</recipe>

<recipe name="Auto: Coloring not_pasture_enlightened_fused_glass with green" required="true">
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<recipe name="Auto: Coloring not_pasture_dark_fused_quartz with green" required="true">
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</recipe>
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</recipe>

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    </crafting>
</recipe>

<recipe name="Auto: Easy Lookup for coloring enlightened_fused_quartz with black" required="true">
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            <item name="enderio:block_enlightened_fused_quartz:0" />
            <item name="oredict:dyeBlack"/>
            <item name="enderio:block_enlightened_fused_quartz:0" />
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        <output name="enderio:block_enlightened_fused_quartz:15" amount="8" />
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</recipe>

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            <item name="oredict:enlightenedFusedGlass"/>
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    </grid>
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<recipe name="Auto: Coloring unholy_fused_quartz with black" required="true">
<crafting>

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</recipe>

<recipe name="Auto: Coloring not_pasture_fused_glass with black" required="true">
<crafting>

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